

Northern Lights District 2006 Ice Man Camp:

- **Rum River Scout Camp - Colbert Lodge**
- **Friday, January 27, 2006 - 6:00 PM**

What It's All About:

Scouts 13 and older have the opportunity to spend the night before the Klondike Derby, camping at Rum River to prove their winter camping skills. For \$8.00, registered Scouts and Leaders can spend the night around the campfire and sleep in their own tent - shelter. Participants will be treated to a cracker barrel, night skill game, and get a breakfast served up by the one and only Joe Sears. At the end of the Klondike participants will receive an Ice Man Patch.

Registration – More Information:

You **MUST** register for this event in advance – to plan for food / beverage. **Call Joe Sears (763)-535-0485 to Register.**

What Do You Need:

1. One adult leader per 5 Scouts.
2. Your own camping shelter, mess kit, and support equipment.
3. Extra change of clothes for Klondike and lunch and water for Saturday.
4. Bring updated unit roster.
5. Cost \$8.00 per Registered Scout and Leader.

Requests of Each Participant:

Leave your site clean, keep the group site clean, and help in any group functions

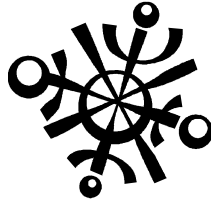
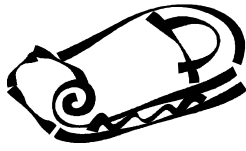
How to Get Ready:

BSA Field book, OKPIK: Cold Weather Camping, Venture: Snow Camping, plan how to do the event, what's needed and how does it go together. Remember you are setting up camp in the dark. Bring water and staff will furnish more.

Safety First;

Buddy System, lodge is open if you get cold. Have a Leader bring you to the lodge.

Leaders and Scouts, please remember to bring all Patrol materials.
Thanks, and we'll see you there!



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Klondike Derby Sled Requirements: (*Design – Materials Sheet Attached.)

Each patrol will be judged for having all the required items on it's sled. Good scout spirit, completing the course and good race time. Dogs pulling the sled must have one rider and one driver and all must cross the finish line. Sled must be guided can not carry the sled at any time. Each sled should carry the following items: Troop flag, Patrol flag, rope, tarp, blanket/sleeping bag, First Aid Kit, compass, pencil/paper, coffee can, and fire building materials.

Remember fire building materials are also needed for the other skill events, so you might want to haul two bundles of firewood during the sled race. Drink plenty of water after the race.

Leaders and Scouts, please remember to bring all Patrol materials.
Thanks, and we'll see you there!