



NORTHERN STAR COUNCIL  
BOY SCOUTS OF AMERICA

Presents

Fall 2007

# Course Catalog

Fiesta Fun

*A Cub Scout Pow Wow*



University of Scouting

*Fall 2007 Semester*



The largest one day training event available  
anywhere!!

Saturday, October 27, 2007  
Park Center High School  
Brooklyn Park, MN

For more information please contact:  
Paul Klein – Chancellor at [UofScouting@gmail.com](mailto:UofScouting@gmail.com)  
[www.northernstarbsa.org](http://www.northernstarbsa.org)

# Cub Scout Pow Wow / University of Scouting

**What is the Cub Scout Pow Wow / University of Scouting?** The Northern Star Council's Cub Scout Pow Wow and University of Scouting is a fun-filled, hands-on, experience-laden opportunity to network with other Scouters, and is truly a learning adventure. This fall's event is the largest, most comprehensive training program ever offered in Northern Star Council. This one day supplemental training event is designed for **all** Cub Scout, Boy Scout, District, Council and Venturing Leaders, Commissioners, and Venturing youth regardless of experience.

**What can I expect?** Our goal is to provide quality opportunities for leaders and Venturers, like you to improve your skills, advance your knowledge, and increase your confidence in helping you deliver quality Scouting programs to the youth we all serve.

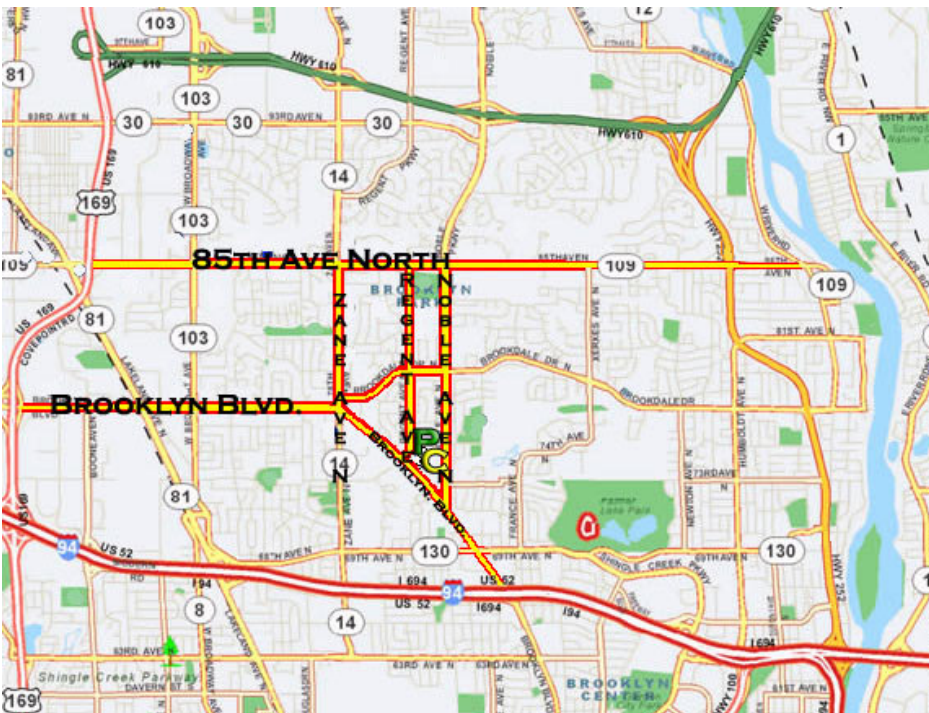
**What is the Tuition or Fee?** Early registration (before October 6<sup>th</sup>) is only \$20.00. Regular registration is \$25.00 (October 7<sup>th</sup> to October 26<sup>th</sup>) and registration at the door will be \$30.00. Lunch is included in this fee. A few courses have an additional fee to cover special materials or supplies. These are listed in the Course Catalog.

**What should I bring?** Other than a desire to learn and a few other volunteers, you may want to bring a pen and paper for notes, comfortable shoes. Please wear your Scout uniform.

**When is the big event?** The University/Pow Wow is on Saturday, October 28<sup>th</sup>. Registration and the Midway open at 7:30am with the opening ceremonies beginning at 8:30am.

**Where is the event? How do I get there? And what about parking?** This event will be at Park Center High School in Brooklyn Park. Driving directions and a map is below (look for the PC on the map). Please bring a couple of friends and carpool if possible. This is a very large event and the main parking lot may fill up.

## Driving Directions



- From downtown Minneapolis, take I-94 West to I-694 West. Take the Brooklyn Blvd. (CR 152) exit North (right) 1.0 miles to Park Center High.
- From St. Paul, take I-694/94 East to Brooklyn Blvd. (CR 152). Take the Brooklyn Blvd. exit North (right) 1.0 miles to Park Center.
- From Western Suburbs, take I-694/94 East to Brooklyn Blvd (CR 152). Take the Brooklyn Blvd. exit North (left) 1.0 miles to Park Center.
- From the North, take HWY 169 South to I-694/94. Take I-694/94 East (left) to Brooklyn Blvd (3.0 miles). Take the Brooklyn Blvd. (CR 152) exit North (left) 1.0 miles to Park Center.

Northern Star Council presents  
2007 Cub Scout Pow Wow / University of Scouting

***Fiesta Fun***  
***Learn, Live, Share***

Dear Fellow Scouters and Venturers,

Thank you for your interest in what may be the largest one day supplemental training event ever offered in Scouting in America! The Pow Wow/University truly has something for everyone. We are confident you will have a ***Fiesta Fun*** time and come away from this event with new ideas and resources to deliver the Scouting program.

The Pow Wow is an annual get-together of Tiger, Cub and WEBELOS Scout leaders from the entire council. It is a training opportunity that takes place in a festive (***Fiesta Fun***) atmosphere. Think of it as a "convention" for pack leaders—the Cubmaster should take all leaders to this learning extravaganza. There are dozens of classes on games, crafts, skits and puppets, ceremonies, unit administration, and the den. It's a time for parents and all experienced, new, and prospective leaders to share ideas and see what other packs are doing. Think of the Pow Wow as the Cub Scout College of the University of Scouting.

The University of Scouting provides you the opportunity to choose from over 125 course offerings in six colleges. The colleges are organized to help you locate courses of interest or ones that will benefit you in your current or future Scouting role. Three colleges are devoted to a major Scouting program area – Cub Scouts (the Pow Wow), Boy Scouts and Venturing. Be sure to also look at the General College. It offers classes of interest to Scouters involved in all program areas. If you have attended past University of Scouting programs, you may be interested in the College of Doctoral Studies. The new College of Council and District Operations provides training for Commissioners and District Committee members

Like any University, you build your own schedule when you register. For example, if you are involved with Cub Scouts, first look to the Pow Wow, then the General College for course offerings. But as Cubs grow up to become Boy Scouts, you may want to look for ideas in that college too! A Vendor Midway will be open all day with tons of Scouting related stuff to see, do, or buy. Even the Scout Shop will be there with supplies and materials.

Tuition is the same no matter how many courses you choose, but I'm guessing you will have a hard time limiting classes to a full day of 6 or 7. A couple of classes may have an additional fee to cover material costs, and those are listed in the course catalog. Taking a full day of classes (6 hours) earns you a Bachelors Degree and patch. If you attended previous a University of Scouting, two days of classes (12 hours) entitles you a Masters Degree and patch.

Lunch is included with your registration fee and is catered Subway<sup>®</sup> sandwiches, chips, beverage and a cookie. Please let us know of any special dietary concerns as we will accommodate them. Scouts from a local unit will be offering coffee, donuts, treats and other goodies for purchase throughout the day. Choose one of the two lunch periods in your schedule. Pow Wow participants should choose both lunch periods to make time for both lunch and the incredible hands-on Arts, Crafts, Activities and Games Midway

Watch for more information on the Pow Wow/University and other training in the Navigator and on the Council website: [www.northernstarbsa.org](http://www.northernstarbsa.org). Feel free to contact me with any questions or concerns.

The theme of this year's Pow Wow/ University is ***Fiesta Fun – Learn, Live, Share***. This is our promise – you will have fun! You will experience an outstanding educational opportunity to ***learn***, we hope you ***live*** the Scouting values and trust that you will ***share*** what you learn and live with the youth we serve and future leaders yet to come! On behalf of the Council training committee, the Deans of each college and the rest of the event committee, I thank you for your interest. We'll see you on the 27th! (Bring 5 friends!)

Paul Klein – Chancellor, University of Scout/Cub Scout Pow Wow  
H: (952) 884-6154  
Email: [UofScouting@gmail.com](mailto:UofScouting@gmail.com)



# Pow Wow / College of Cub Scouting

Dean – Leif Klang H: (612) 749-2043 Email: [lklang@comcast.net](mailto:lklang@comcast.net)

Program Director – Kim Brynildson H: (651)-779-7039 Email: [engkimmer@aol.com](mailto:engkimmer@aol.com)

## **CS901\*\* Youth Protection**

**Certification** This class covers youth protection issues as required by BSA National. Youth Protection Certification is required every two years for Scout leaders. Same as GS901 and BS901. 2 Hrs, 1<sup>st</sup> & 2<sup>nd</sup> or 4<sup>th</sup> & 5<sup>th</sup> Periods

## **CS902\*\* New Leader Essentials**

Required training for all unit positions and a key element of being a trained leader. Class highlights the values, aims, methods and funding of the Scouting program. Same as GS902 and BS902. 2 Hrs, 1<sup>st</sup> & 2<sup>nd</sup> or 4<sup>th</sup> & 5<sup>th</sup> Periods

## **CS903\*\* Den Leader Specific**

**Training** A required position specific course to officially be considered a trained den leader. Learn how to run fun filled den meetings that will have the boys excited and advancing. You will learn tips to make your job easier. 2 Hrs, 4<sup>th</sup> & 5<sup>th</sup> or 6<sup>th</sup> & 7<sup>th</sup> Periods

## **CS904\*\* WEBELOS Specific**

**Training** A required position specific course to officially be considered a trained WEBELOS leader. Learn how to fit all of those activity pins, camping, troop visits and fun into only 1½ years. Take your boys from Cub Scouts to Boy Scouts. 2 Hrs, 4<sup>th</sup> & 5<sup>th</sup> or 6<sup>th</sup> & 7<sup>th</sup> Periods

## **CS905\*\* Cubmaster Specific**

**Training** A required position specific course to officially be considered a trained Cub Master. Learn what the Cubmaster's role is and how to make your pack meetings extra special. Learn tips from someone who has been there. 2 Hrs, 4<sup>th</sup> & 5<sup>th</sup> or 6<sup>th</sup> & 7<sup>th</sup> Periods

## **CS906\*\* Committee Specific Training**

A required position specific course to officially be considered a trained committee member. Who does what and how to make your pack's committee a well-oiled machine. 2 Hrs, 4<sup>th</sup> & 5<sup>th</sup> or 6<sup>th</sup> & 7<sup>th</sup> Periods

## **CS907\*\* Tiger Leader Specific**

**Training** A required position specific course to be officially considered a trained Tiger Cub leader. Discover opportunities for the new Tiger Cubs and how the Tiger program fits with the rest of the Cub Scout Program. (NEW!) 2 Hrs, 4<sup>th</sup> & 5<sup>th</sup> or 6<sup>th</sup> & 7<sup>th</sup> Periods

## **CS101 Annual Pack Program**

**Planning** What is your pack going to do and when? We'll help you plan an exciting year filled with new ideas. 1<sup>st</sup> or 2<sup>nd</sup> Period

## **CS102 The Pack Committee,**

**who does what?** We'll look at the responsibilities of the pack committee, and how it works with Den leaders, the chartering organization, parents, and the Cub Scouts. A valuable resource for members of the pack leadership team. 5<sup>th</sup> or 6<sup>th</sup> Period

## **CS104 Keep the OUT in Scouting**

Don't keep those boys indoors meeting after meeting! Find out places to go outdoors to make your program more fun, yet safe. 6<sup>th</sup> or 7<sup>th</sup> Period

## **CS105 Pack Fundraising and**

**Money Management** Tips for the usual and unusual fundraising methods. Includes official financial guidelines. 5<sup>th</sup> or 6<sup>th</sup> Period

## **CS106 Planning a Special Blue and Gold Banquet**

Tired of the same old Blue and Gold? Come and learn about some colorful ideas regarding themes, menus, decorations, and entertainment. 1<sup>st</sup> or 2<sup>nd</sup> Period

## **CS107 Running a Successful**

**Pinewood Derby** You'll be a winner when you plan the perfect race! We'll give you tips and strategies for conducting a "turbo-charged" derby. 6<sup>th</sup> or 7<sup>th</sup> Period

## **CS108 Cub Scouting Beyond the**

**Badges** Scouts can earn other awards beyond their rank badges. We'll cover religious emblems, sports and academics, internet Scout patch, Good Turn to America, and more!! Service projects and outings will also be discussed. 1<sup>st</sup> or 2<sup>nd</sup> Period

## **CS109 Scout Uniforms and The**

**Guide to Safe Scouting** Basic Scout information here. Why is uniforming important? Where do all those patches go? What is "Safe Scouting" all about? 7<sup>th</sup> Period

## **CS110 Flag Ceremonies are**

**more than the Pledge of Allegiance** Learn how to stage a moving, meaningful and motivating flag ceremony. 1<sup>st</sup> or 2<sup>nd</sup> Period

## **CS111 Pack Meeting Pizzazz**

Are your Pack Meeting getting in a rut? Learn new sparklers, run-ons, and cheers to energize the meetings and keep them laughing. 1<sup>st</sup> or 2<sup>nd</sup> Period

**CS112 Adult Recognition in the Pack** “Thank you for your leadership!” How and why to recognize the leaders in your pack. 5<sup>th</sup> or 6<sup>th</sup> Period

**CS113 How to Plan a Pack Meeting** Learn to fill in the blanks from the opening to closing ceremony. Includes step-by-step ideas for how to keep them exciting. 6<sup>th</sup> or 7<sup>th</sup> Period

**CS114 Memorable Pack Ceremonies** Do your advancement ceremonies consist of a handshake and a round of applause? Make them memorable! Here are ideas to make them fun and meaningful. 5<sup>th</sup> or 6<sup>th</sup> Period

**CS121 How to Plan a fun Tiger Year** Learn to plan a grrreat Tiger year! We’ll discuss advancement, planning, and the resources available to you. 6<sup>th</sup> or 7<sup>th</sup> Period

**CS130 How to Plan a fun Wolf Year** This session will take you through the planning for a howling fun Wolf year! We’ll cover activities, advancement, meetings, and the resources to help you do it. 6<sup>th</sup> or 7<sup>th</sup> Period

**CS131 How to Plan a fun Bear Year** This session will take you through the planning for a rip-roaring Bear year! You’ll take back a bunch of “beary” good ideas! 6<sup>th</sup> or 7<sup>th</sup> Period

**CS133 Don't Cut Corners on the Whittlin' Chip** Teach the boys about knives, knife safety and how to whittle and retain all your (and their) digits. 5<sup>th</sup> or 7<sup>th</sup> Period

**CS135 Crafty Craft Ideas** Learn fun, inexpensive and creative craft ideas to bring out the artist in the boys (and you too). 5<sup>th</sup> or 7<sup>th</sup> Period

**CS136 All Tied up in Knots** Can you tie a square knot? A taut-line? Two half hitches? Learn these and other basic knots here. 1<sup>st</sup> or 2<sup>nd</sup> Period

**CS139 Plan a WEBELOS Program Year** Learn how to fit all of those activity pins, camping, Troop visits and fun into 1½ years. If you fail to plan you plan to fail. 1<sup>st</sup> Period

**CS140 WEBELOS Activity Pins-Outdoor: Forester, Geologist, Naturalist and Outdoorsman** How to cover the activity badges from someone who has been there. 2<sup>nd</sup> Period

**CS141 WEBELOS Activity Pins-Community: Citizen, Communicator, Family Member, Readyman** How to cover the activity badges from someone who has been there. 3<sup>rd</sup> Period

**CS142 WEBELOS Activity Pins-Technology: Craftsman, Engineer, Handyman, Scientist** How to cover the activity badges from someone who has been there. 4<sup>th</sup> Period

**CS143 WEBELOS Activity Pins-Mental: Artist, Scholar, Showman, Traveler** How to cover the activity badges from someone who has been there. 5<sup>th</sup> Period

**CS144 WEBELOS Activity Pins-Physical: Aquanaut, Athlete, Fitness, Sportsman** How to cover the activity badges from someone who has been there. 6<sup>th</sup> Period

**CS145 WEBELOS Transition** Learn how the transition process to Boy Scouts works and what you as a leader can do to help keep a boy in Scouting. 7<sup>th</sup> Period

**CS150 Cooking with Cub Scouts** The way to a boy’s heart is through his stomach - and it’s even better when he does the cooking. Get your Cubs cooking! 2<sup>nd</sup> or 3<sup>rd</sup> Period

**CS151 Let the Games Begin** Who doesn’t like to play games? Learn how to play at your Den and Pack Meetings. Some games have a purpose, all are fun! 1<sup>st</sup> or 2<sup>nd</sup> Period

**CS152 SKITS Galore** Create, perform and teach skits to Cub Scouts and leaders. You will not be bored in this class. Hands on!! 1<sup>st</sup> or 2<sup>nd</sup> Period

**CS154 Pinewood Derby Workshop** An expert shares building techniques for building fast cars. **You** will receive a car to build a car so that **your son** can build his car for the Pack’s derby. **Materials fee \$3.00** 1<sup>st</sup> or 2<sup>nd</sup> Period

**CS164 Boy Behavior** Learn how to recognize and handle the various stages and personalities in youth. This class will give you some positive techniques and strategies for helping these energetic Cubs work together. 5<sup>th</sup> or 7<sup>th</sup> Period

**CS165 Working with ADD, ADHD and Special need Cub Scouts** Learn how to work with boys that have special needs from someone that has personal experience with these unique individuals. 5<sup>th</sup> or 7<sup>th</sup> Period

**CS170 Put the Fire in That Campfire** Do your campfires need a little spark? We’ll show you how to get the fire started and where to put the songs, skits, jokes, run-ons and stories. Tips on campfire safety will also be provided. 5<sup>th</sup> Period

**CS180 Character Connections - the 8th method of Cub Scouting** Learn how to build character. How does character affect behavior? Understand the 12 Core Values. Teaching your boys to Know, Commit and Practice. Learn the 3 step method to use Character Connections in your den meetings and activities.  
1<sup>st</sup> Period

**CS190 Den Advancement Pilot Program** The Council has asked Dens around the Council to test a new advancement based program. Learn what is involved with this comprehensive year long program.  
plan. 7<sup>th</sup> Period

*Check out the General and Boy Scout Colleges too!*

# ATTENTION ALL TIGER, CUB AND WEBELOS LEADERS

Be sure to visit the

## ARTS, CRAFTS, GAMES and ACTIVITIES MIDWAY!

The Arts, Crafts, Games and Activities Midway will be open for only two hours during Periods 3 and 4. This is an excellent opportunity for you to enjoy a hands-on creative experience. You will be able to make several different craft projects and learn ideas and techniques that can be used with your Den and Pack. You will be invited to join in with fun games and activities to be used with your boys.

The Midway is being directed by one of Northern Star Council's most creative volunteers – Kim Brynildson. She and her team invite you to spend an hour with them either before or after lunch (Periods 3 or 4) in the Arts, Crafts, Games and Activities Midway. See the site map provided with your registration packet at the Pow Wow/University of Scouting for the location.

**Please allocate either Session 3 or 4 in your schedule for this can't miss, hands-on, fun demonstration!**

For more information contact:

Kim Brynildson

H: (651) 779-7039

[engkimmer@aol.com](mailto:engkimmer@aol.com)



# College of Boy Scouting

Dean – John Gregg

H: (952) 881-3912 Email: [jagbsa@comcast.net](mailto:jagbsa@comcast.net)

\*\* Denotes a two hour course

\*\*\* Denotes a three hour course

## **BS901\*\* Youth Protection**

**Certification** This class covers youth protection issues as required by BSA National. Youth Protection Certification is required every two years for Scout leaders. Same as CS901 and GS901.

2 Hrs, 1<sup>st</sup> & 2<sup>nd</sup> or 4<sup>th</sup> & 5<sup>th</sup> Periods

## **BS902\*\* New Leader Essentials**

Required training for all unit positions and a key element of being a trained leader. Class highlights the values, aims, methods and funding of the Scouting program. Same as CS902 and GS902.

2 Hrs, 1<sup>st</sup> & 2<sup>nd</sup> or 4<sup>th</sup> & 5<sup>th</sup> Periods

## **BS101 Building a Culture of Boy Leadership**

The focus is on training, resources and team building for effective boy led Troops. Topics include building a shared culture, developing boy leaders and adult's role as advisors and mentors. 1<sup>st</sup> or 2<sup>nd</sup> Period

## **BS102 The Patrol Method / A Boy Run Troop**

Is your Troop really Boy run? Does the Patrol Method really work? Find out how and why it works and why it is important for the Troop and the Boy. 2<sup>nd</sup> or 3<sup>rd</sup> Period

## **BS103 Where do we go from here? The Annual Plan**

You wouldn't build a house without a blueprint or drive cross-country without a map so why would you try to lead a Troop through a year with out an Annual Plan. Discover how the annual plan can be set up and effectively implemented.

4<sup>th</sup> or 5<sup>th</sup> Period

## **BS104 First Class in First Year**

Learn how to develop and implement a Troop program to help new Scouts achieve the First Class rank by the end of their first year. 2<sup>nd</sup> or 3<sup>rd</sup> Period

## **BS105 Putting Advancement in a Troop's Outdoor Program**

Use your Annual Plan to coordinate regular Troop meetings with Campouts to develop advancement opportunities. 4<sup>th</sup> or 5<sup>th</sup> Period

## **BS106 From Life to Eagle**

Everything you and the advancement chair needs to know for coaching a Scout from the Life rank to Eagle. 6<sup>th</sup> or 7<sup>th</sup> Period

## **BS107 Ceremonies and Courts of Honor**

Do you ever feel like a Court of Honor wasn't an honor? Ever have a parent ask for help on an Eagle Court of Honor? Here are ideas and resources for effective and meaningful recognition ceremonies. 7<sup>th</sup> Period

## **BS108 Conducting Troop**

**Leader Training** Discover how to conduct Junior Leader Training, use prepared BSA materials, and incorporate a weekend retreat for the Boy Leadership in your Troop. 1<sup>st</sup> or 4<sup>th</sup> Period

## **BS110 Making the most of**

**Summer Camp** Help your Troop get the most out of their long-term summer camping experience. Suggestions to balance advancement, camp living, and just having fun will be provided. 3<sup>rd</sup> Period

## **BS111 Found! New Camping Destinations**

Discover and share ideas for alternative destinations for weekend campouts. State Parks, private facilities, and other places that will keep the Troop busy for years. 4<sup>th</sup> or 5<sup>th</sup> Period

## **BS113 Light the Fire - Great Campfire Programs**

How do you keep your campfire program hot? Here are ideas and resources for skits, songs, cheers, jokes and more. 6<sup>th</sup> Period

## **BS114 Historic Trails of the**

**Midwest** The Fort Snelling Trail, the Trail of the North Star... just a couple of the historic trails of the Midwest. Learn from a veteran hiker about the fun and learning that one can experience and how to earn the Historic Trails Patch. Same as GC114. 5<sup>th</sup> Period

## **BS115 What is Order of the**

**Arrow?** Everything you wanted to know about OA. Learn how this honor camping organization will benefit your Troop. 7<sup>th</sup> Period

## **BS116 Council Winter Camping**

**Adventures** Winter camping in Minnesota? You bet! The Council's winter camping programs are exposed. Parkas are not required. 1<sup>st</sup> or 2<sup>nd</sup> Period

## **BS117 Recruit and Retain - The keys to a Healthy Troop**

What good is the Scouting program if there aren't any boys in it? You know the challenges, now find out how to increase membership and keep boys in the program. 1<sup>st</sup> or 2<sup>nd</sup> Period

**BS118 WEBELOS to Boy Scout Transitioning** The crossover from WEBELOS to Scouts just doesn't happen and too many boys are lost in the process. Learn how to effectively market your Troop and work with Packs. 2<sup>nd</sup> or 3<sup>rd</sup> Period

**BS120 Scouts and Sports can Co-Exist** Too often we hear that a youth cannot participate in Scouting as he is too busy with \_\_\_\_\_ (fill in the blank with your favorite excuse). Learn how to develop an attitude of acceptance of outside interests by boys (and their parents). 4<sup>th</sup> or 5<sup>th</sup> Period

**BS123 The Older Boy in Scouts Help!** The older boys are climbing the walls. Learn the tools and opportunities to keep Scouts in the program after they discover cars, girls and jobs. 1<sup>st</sup> or 2<sup>nd</sup> Period

**BS124 Troop Gear - Beyond Tents and Tarps** Learn about equipment that goes beyond the basics. Includes demonstrations of new and different products to enhance your outdoor adventures. 7<sup>th</sup> Period

**BS128 Working with ADD/ADHD in Boy Scouts** Just because a boy has ADD/ADHD or other neuro/biological disorders doesn't mean you have a problem on your hands. Learn what makes these individuals special and how to work with them effectively. 1<sup>st</sup> or 2<sup>nd</sup> Period

**BS129 Boy Scout Religious Emblem Program** A Scout is Reverent! The 12th point of the Scout Law can be integrated in the Scouting program through the Religious Emblem Program. Discover what it is and how it can fit in to your planning. 1<sup>st</sup> or 3<sup>rd</sup> Period

**BS131 Parent Orientation to Boy Scouting** Designed to help you ensure parents of new and old Scouts are fully prepared to support your program. Discussions include unit rules, goals, and parent communication and support. 3<sup>rd</sup> or 6<sup>th</sup> Period

**BS132 Merit Badge Counselor Training** In addition to being an expert in their field, Merit Badge Counselors need to be trained just like every other Scout leader. This session will teach you do this job. 6<sup>th</sup> or 7<sup>th</sup> Period

**BS133 The Delegating Scoutmaster** How to use assistant Scoutmasters effectively to deliver a better program. Learn how to divvy up the work. 1<sup>st</sup> or 5<sup>th</sup> Period

**BS134 Planning High Adventure Trips** The basics of planning for a high adventure trip from travel arrangements, budgets and food, to selecting youth and adults. 2<sup>nd</sup> or 3<sup>rd</sup> Period

**BS135\*\* Outdoor Cooking – Backpack and High Adventure Cooking** Cooking on a high adventure or backpacking trek is different. Learn tools, techniques and menu ideas to eat well away from base camp. Same as GC141. 2 hours, 5<sup>th</sup> & 6<sup>th</sup> Periods

**BS136 Successful PLC's** Learn how the Patrol Leader Conference reinforces the Patrol Method and Boy-run Troop concepts. Help your scouts get involved, excited and develop leadership skills. 6<sup>th</sup> or 7<sup>th</sup> Period

**BS138\*\*\*Troop Committee Challenge** Understanding your role in the Troop Committee and how you and the committee fit into the Troop's operation. (3 Hours) 5<sup>th</sup>, 6<sup>th</sup> & 7<sup>th</sup> Periods

**BS139 Special Needs Scouts** What are special needs Scouts? What adjustments to requirements are needed to meet a specific Scout's capabilities? 3<sup>rd</sup> Period

**BS141 Troop Discipline** Learn techniques for handling boys who just can't seem to follow the rules and stay out of trouble. 4<sup>th</sup> or 5<sup>th</sup> Period

**BS145 Knots and How to Tie Them** Learn how to tie more interesting, useful and decorative knots. Help make knot tying more fun for the Scouts in your Troop. 6<sup>th</sup> or 7<sup>th</sup> Periods

**BS160 Alternative Fuels** So you know about cooking with propane or even charcoal, but are you familiar with other forms of fuel? Find out all about them here! 6<sup>th</sup> or 7<sup>th</sup> Period

**BS161 Conducting Boards of Review** In some Troops a Board or Review is a test, in others it is a rubber stamp for advancement. Uncover the proper methods of a Board of Review here. 3<sup>rd</sup> Period

**BS162 The Scoutmaster's Conference** What are you supposed to accomplish with a Scoutmasters Conference? When do you hold one? Answers to your questions are willing provided. 4<sup>th</sup> Period

*Don't forget about the General and Venturing college courses.*





# College of Venturing

Dean – Pam Smith-Bredehoft H: (763) 221-5697 Email: pkiley56@hotmail.com

\*\* Denotes a two hour course

**V101 Camping 101 or Introduction to Camping** Never been camping? Never set up a tent? This class covers all the basics. *(NEW!)* 3<sup>rd</sup> Period

**V102 Crew Basic** Crew Specific Training. (All Day Course)

**V103 VLSC** Venturing Leadership Skills Course. (All Day Course)

**V104 Bronze Awards** Define the requirements and set the course for earning this award. 2<sup>nd</sup> Period

**V105 Venture Commissioners Open Forum** Chat with the Council Venture Commissioner. Talk about challenges you are having. *(NEW!)* 2<sup>nd</sup> Period

**V106 Youth Ministry Groups** Learn what is the Trust Award, and how can that award, and the whole Venture program help your youth ministry group. *(NEW!)* 2<sup>nd</sup> Period

**V110 Venture Recognition** Understand the Venturing Recognition Process. Provides an overview of the whole recognition program. 1<sup>st</sup> Period

**V113 Venturing for Troop Leaders/Parents** Learn how the Venturing program can support and enhance the Troop. 5<sup>th</sup> Period

**V124 Youth Protection – Adults** Venture specific youth protection training for adults. 6<sup>th</sup> Period

**V125 Youth Protection – Youth** Venture specific youth protection training for the youth participants. 4<sup>th</sup> Period

**V126 Silver, Gold, Ranger, Quest Awards** Define the requirements and set the course for earning these awards. 3<sup>rd</sup> Period

**V130 High Adventures on Lake Superior** Learn about the Lake Superior Hiking Trail, and opportunities on Isle Royle. *(NEW!)* 6<sup>th</sup> Period

**V131 Officers Seminar** Define the Youth Leadership Position 5<sup>th</sup> Period

**V132\*\* Venture Catholic Emblem** Become a Faciliator for the Pope Pious Emblem. Extra charge \$9.50 for new instructors, \$3.00 for renewing instructors. *(NEW!)* Two Hrs, 4<sup>th</sup> & 5<sup>th</sup> Periods

**V133 Program Planning** Developing your Crews annual program plan. Not just how to put your calendar together, but ideas on what to put on that calendar. 6<sup>th</sup> Period

**V137 Ultimate Frisbee** Let's end our day with ultimate Frisbee. The all day courses will be able to join us! 7<sup>th</sup> Period

**V138 Venturing for Commissioners** Covers everything a commissioner needs to know to serve a crew. 1<sup>st</sup> Period

**V139\*\* Co-ed Camping & High Adventure** What the issues are for co-ed camping, and how to make it happen. 2 Hours, 1<sup>st</sup> & 2<sup>nd</sup> Periods

**V141 High Adventure Preparation and Training** Learn how, where, what to do for high adventure. Covers preparation and training needed. 3<sup>rd</sup> Period

**V150 I'm Thinking of Starting a Crew, Now What!?** Learn the basics of the Venture program and what it can do for your group. 4<sup>th</sup> Period

**V151 High Adventure for Skinflints** Not quite high adventure on a dime, but close. *(NEW!)* 5<sup>th</sup> Period

You Have To Check Out The

## SCOUTING MIDWAY

The entire cafeteria will become the Scouting Midway, filled with exciting exhibits on Cub Scout Camping, Youth Leadership, Woodbadge Training, and Council camping and training committees among others.

It is a great place to learn about religious emblems, the Scouting Museum and High Adventure programs or ideas for Blue and Gold Banquets.

Dozens of displays from outside vendors will focus on products and services that support or enhance Scouting. Visit the vendor displays for door prize registration.

For more information contact: Deb Grazzini

Home: (952) 447-7857

Email: UofSMidway@gmail.com



# General College

Dean – Paul Kaus H: (952) 898-2292 Email: paulkaus@msn.com

\*\* Denotes a two hour course

## **GS901\*\* Youth Protection**

**Certification** This class covers youth protection issues as required by BSA National. Youth Protection Certification is required every two years for Scout leaders. Same as CS901 and GS901. 2 Hrs, 1<sup>st</sup> & 2<sup>nd</sup> or 4<sup>th</sup> & 5<sup>th</sup> Periods

## **GS902\*\* New Leader Essentials**

Required training for all unit positions and a key element of being a trained leader. Class highlights the values, aims, methods and funding of the Scouting program. Same as CS902 and GS902. 2 Hrs, 1<sup>st</sup> & 2<sup>nd</sup> or 4<sup>th</sup> & 5<sup>th</sup> Periods

## **GC103\*\* Games with a Purpose**

**- Ethics in Action** Putting meaning into some fun games to play with your Scouts. Developing ethical leaders through action. 2 Hours, 6<sup>th</sup> & 7<sup>th</sup> Periods

## **GC104 Basic First Aid - A Leaders Guide to First Aid**

Murphy's law says whatever can go wrong, will go wrong. Learn the basics of First Aid, what to do, where to turn and who to call when an emergency happens. 1<sup>st</sup> or 6<sup>th</sup> Period

## **GC105 Red Cross First Aid Certification plus CPR & AED**

(All Day Course) Obtain your Red Cross first aid certification including CPR and AED with this course. **Extra fee \$20.00**

## **GC106 CPR and AED**

**Awareness** This *Allina Heart Safe Communities* course teaches basic adult CPR & use of an AED. This is a one hour hands-on basic course. It does not provide for certification, but rather provides for practical knowledge and practice of CPR and AED use. 1<sup>st</sup>, 2<sup>nd</sup>, 3<sup>rd</sup> or 4<sup>th</sup> Period

## **GC107\*\* Safe Swim**

**Defense/Safety Afloat** Any unit's boating or swimming activity must be supervised by an adult who is trained. Learn the 8 essential ingredients for a safe activity IN the water and the 9 essential ingredients for safe activity ON the water. 2 Hours, 2<sup>nd</sup> & 3<sup>rd</sup> Periods

## **GC108\*\* Leave No Trace**

Learn the principles of Leave No Trace and Zero Impact Camping. 2 Hours, 5<sup>th</sup> & 6<sup>th</sup> Periods

## **GC110 A Port in a Storm - Scouting as a Safe Haven**

Kids are being picked on, teased, ridiculed and abused. How to guide and lead so that all youth are welcome and feel safe. 5<sup>th</sup> Period

## **GC111 Managing Homesickness: Prevention and Treatment**

Homesickness can put a damper on the fun for not only the boy, but the pack/troop and even the leaders. Learn how to better manage this through both prevention and practical treatment. **(NEW!)** 2<sup>nd</sup> Period

**GC112 Resources to Deal With Special Needs** Scouts Looking for ideas and resources to help in supporting Special Needs Scouts? Come learn about the resources available to support both Cub Scouts and Boy Scouts with special needs. **(NEW!)** 3<sup>rd</sup> Period

## **GC114 Historic Trails of the Midwest**

The Fort Snelling Trail, the Trail of the North Star... just a couple of the historic trails of the Midwest. Learn from a veteran hiker about the fun and learning that one can experience and how to earn the Historic Trails Patch. Same as BS114. 5<sup>th</sup> Period

**GC121 Recruiting Leaders for your Unit** Recruiting tips, creative methods and best practices to find and retain new scout leaders. 2<sup>nd</sup> or 7<sup>th</sup> Period

## **GC122 Computers in Scouting**

Are recordkeeping and paperwork causing problems? Learn how Unit Management software can help. 1<sup>st</sup> or 4<sup>th</sup> Period

## **GC123 e-Rechartering Your Unit**

Like it or not, this is an electronic age. Learn the advantages of electronic rechartering and see an overview of the process. 2<sup>nd</sup> Period

## **GC124 Rules of Registration**

A class on the basic Rules of Registration - why register, how to fill out an application, why the Cubmaster can't also register as a Den Leader, how to register your merit badge counselors, and other topics that never go out style. **(NEW!)** 3<sup>rd</sup> Period

**GC125 The Den Chief - A Valuable Resource** Learn what a Den Chief is, how they can help your program - as support for Cub Scouts, as leader development opportunities for Boy Scouts and Crew members. 5<sup>th</sup> Period

**GC126 The Scouting Family** Scouting isn't just for the youth. The entire family can be involved. Learn new methods of keeping everyone involved. 6<sup>th</sup> Period

**GC127 Communicating with Scouts and Parents** Opportunity to share creative ideas and pitfalls to avoid for newsletters, web sites, newspaper announcements and email to complement "announcements" at your meetings. 7<sup>th</sup> Period

**GC128 Recognizing and Thanking Adults** They might not admit it, but most leaders and parent volunteers are grateful for simple recognition and thanks. The session will cover a variety of ways to recognize and thank them: Training awards, recognition knots, special district awards, certificates and a variety of other simple ideas. 5<sup>th</sup> or 7<sup>th</sup> Periods

**GC130 Flag Ceremonies are more than the Pledge of Allegiance** Moving, meaningful and motivating - a good flag ceremony can transform your program from "ho hum" to "what fun!" Flag etiquette and flag ceremonies for all scouting occasions. 1<sup>st</sup> Period

**GC131 Songs and Song Leading** What's the perfect time for a scout to sing? Anytime! If you can't sing well, sing loud! How to have fun with songs at all levels. 4<sup>th</sup> Period

**GC132 Religious Emblem Coordinators Course** A program set aside for those who coordinate the religious emblem program in the district, community or unit. Learn from others and share tools of the trade to continue to promote more active participation in our "duty to God." (*NEW!*) 2<sup>nd</sup> Period

**GC133 Religious Emblem Program** Course will discuss in general: Scouting in relation to Church Ministry, the purpose of Scout Sunday and the principles of Worship. Materials and literature of different religious emblems will be presented and discussed. (*UPDATED!*) 4<sup>th</sup> Period

**GC135\*\* Rope Making** Every Scout and adult likes ropes and knots. Discover how to make your own ropes and rope making equipment. 2 Hours, 2<sup>nd</sup> & 3<sup>rd</sup> or 6<sup>th</sup> & 7<sup>th</sup> Periods

**GC137 Museums in Scouting** Learn how to leverage museums in your Scouting program. Perfect for Cub Scout leaders and Boy Scout leaders for advancement projects as well as community service. 1<sup>st</sup> Period

**GC140\*\* Outdoor Cooking - Beginnings and Basics** Where to start? How to plan a menu, get your Scouts engaged and learning the basics to get you going. 2 Hours, 2<sup>nd</sup> & 3<sup>rd</sup> Periods

**GC141\*\* Outdoor Cooking – Backpack and High Adventure Cooking** Cooking on a high adventure or backpacking trek is different. Learn tools, techniques and menu ideas to eat well away from base camp. Same as BS135. 2 hours, 5<sup>th</sup> & 6<sup>th</sup> Periods

**GC142\*\* Outdoor Cooking – Advanced** Discover the joy of Dutch oven cooking and other more advanced outdoor cooking techniques. Taste testing included. (\$3.00 fee to cover food and supplies). 2 Hours, 2<sup>nd</sup> & 3<sup>rd</sup> or 5<sup>th</sup> & 6<sup>th</sup> Periods

**GC144 Food Allergies in Scouting** Learn about planning for and dealing with food allergies in your pack, troop or crew. It is a topic that most of us will need to deal with and with a little knowledge and planning it can be managed. Come learn from a board member of the Food Allergy Support Group of Minnesota (*NEW!*) 4<sup>th</sup> Period

**GC145 Intro to MN-DNR Educational Programs** The DNR has a lot to offer Scouters through Project Learning Tree (PLT), Project WET and Project WILD. Learn about these outstanding offerings, participate in hands-on activities and get copies of activities, posters, and a calendar of DNR training events. 5<sup>th</sup> or 7<sup>th</sup> Period

**GC150 Introduction to Wood Badge** If you haven't attended Wood Badge for the 21st Century, your idea of Wood Badge could be obsolete! Learn how this vital training course will benefit you as a leader and in the leadership skills you learn will apply to your day-to-day work. 4<sup>th</sup> or 7<sup>th</sup> Period

**GC155 Introduction to Outdoor Leader Skills** Whether you are a new leader or one finally planning on leading youth outdoors, learn basic outdoor skills and be introduced to the Scout sponsored outdoor training requirements and opportunities. 6<sup>th</sup> Period

**GC161 Managing Life's Stresses** Scouting - a stress free environment? It can be, along with other areas of life as well. Learn effective stress management strategies and techniques to help you enjoy more and worry less. (NEW!) 3<sup>rd</sup> or 6<sup>th</sup> Period

**GC165 Compass, Orienteering, GPS and Geocaching** Have fun without getting lost! Using the compass is a basic Scout skill. Learn the basics and graduate into the expanded fun of orienteering, using GPS and the craze of geocaching. Great fun for Scouts and leaders. 1<sup>st</sup> or 2<sup>nd</sup> Period

**GC609 Conservation Projects for your Pack, Troop or Crew** Conservation is core to the Scouting program. Learn about conservation projects and ideas appropriate for your pack, troop, crew or even an eagle project. (NEW!) 6<sup>th</sup> Period

**GC620 Publicizing Your Unit** Learn how to get news out in your community media, from press releases to media advisories, photos/captions and media contacts to promote Scouting and recognize your youth and adult volunteers. (NEW!) 5<sup>th</sup> Period

**GC630 Say "Yes" to "No"** Learn to apply the principles from Dr. David Walsh's book, No: Why Kids – of All Ages – Need to Hear

It and Ways Parents Can Say It, In your Scouting unit and family, helping young people learn self discipline and respect. (NEW!) 7<sup>th</sup> Period

**GC666 Outfitting your Scouting Troop or Venture Crew for a Boundary Waters Wilderness Canoe Trip** Planning a trip to the BWCA? Professional outfitters charge about \$75/day/person. Learn how to outfit a group (provided the group has access to equipment) for about \$10/day/person. The course covers everything from planning the trip...to preparing and packaging meals...to acquiring and packing equipment. 2 Hours, 5<sup>th</sup> & 6<sup>th</sup> Periods



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## College of Council and District Operations

Contact – Doug Nelson

H: (763) 231-7210

Email: [dnelson@northernstarbsa.org](mailto:dnelson@northernstarbsa.org)

\*\*\* Denotes a three hour course

**CC101 Unit Commissioner Basic Training** A full day basic training course for new Commissioners covering the most important aspects of being a "friend" for the success of their units. All Day

**CC110 District Commissioner Orientation** This course, designed for district commissioners and assistant district commissioners, provides an overview of district commissioning operations, including how to recruit, train, and supervise a district commissioner staff. All Day

**CC120\*\*\* District Committee Training** This course provides additional information and insight into district committee functions, interactions, and dynamics. 3 Hours, Periods 1, 2, & 3



## College of Doctoral Studies

Dean – Paul Klein

H: (952) 884-6154

Email: [UofScouting@gmail.com](mailto:UofScouting@gmail.com)

**DS500 Introduction to the Graduate Studies Program** Are you ready to take that next step and develop a graduate studies project that will enhance the Scouting program for the youth of Northern Star Council? Requirements for the degree programs of the University of Scouting will be detailed. Explanation of what to expect if you decide to pursue a Graduate Studies or other advance degree will be provided. 3<sup>rd</sup> Period

## UNIVERSITY OF SCOUTING/POW WOW - FALL 2007

### Cub Scout Pow Wow (Cub Scout College) Courses

Opening	1st Hour	2nd Hour	3rd Hour	4th Hour	5th Hour	6th Hour	7th Hour	Closing
8:30-8:50	9:00-9:55	10:00-10:55	11:00-11:55	12:00-12:55	1:00-1:55	2:00-2:55	3:00-3:55	4:00-4:45
All	CS101	CS101	Lunch #1	Lunch #2	CS102	CS102	CS104	All
	CS106	CS106	Arts, Crafts, Activities & Games Midway #1	Arts, Crafts, Activities & Games Midway #2	CS105	CS104	CS107	
	CS108	CS108			CS112	CS105	CS109	
	CS110	CS110			CS114	CS107	CS113	
	CS111	CS111			CS133	CS112	CS121	
	CS136	CS136	CS141	CS142	CS135	CS113	CS130	
	CS139	CS140	CS 150		CS143	CS114	CS131	
	CS151	CS 150			CS164	CS121	CS135	
	CS152	CS151			CS165	CS130	CS145	
	CS154	CS152			CS170	CS131	CS164	
	CS180	CS154		CS901 (2 Hours)		CS133	CS165	
	CS901 (2 Hours)			CS902 (2 Hours)		CS144	CS190	
	CS902 (2 Hours)			CS903 (2 Hours)		CS903 (2 Hours)		
				CS904 (2 Hours)		CS904 (2 Hours)		
				CS905 (2 Hours)		CS905 (2 Hours)		
				CS906 (2 Hours)		CS906 (2 Hours)		
				CS907 (2 Hours)		CS907 (2 Hours)		

### Boy Scout College Courses

Opening	1st Hour	2nd Hour	3rd Hour	4th Hour	5th Hour	6th Hour	7th Hour	Closing
8:30-8:50	9:00-9:55	10:00-10:55	11:00-11:55	12:00-12:55	1:00-1:55	2:00-2:55	3:00-3:55	4:00-4:45
All	BS101	BS101	Lunch #1	Lunch #2	BS103	BS106	BS106	All
	BS108	BS102	BS102	BS103	BS105	BS113	BS107	
	BS116	BS104	BS104	BS105	BS111	BS131	BS115	
	BS117	BS116	BS110	BS108	BS114	BS132	BS124	
	BS123	BS117	BS118	BS111	BS120	BS136	BS132	
	BS128	BS118	BS129	BS120	BS133	BS145	BS136	
	BS129	BS123	BS131	BS141	BS141	BS160	BS145	
	BA133	BS128	BS134	BS162	BS135 (2 Hours)		BS160	
		BS134	BS139	BS902 (2 Hours)				
	BS901 (2 Hours)		BS161		BS138 (3 Hours)			

### College of Venturing Courses

Opening	1st Hour	2nd Hour	3rd Hour	4th Hour	5th Hour	6th Hour	7th Hour	Closing
8:30-8:50	9:00-9:55	10:00-10:55	11:00-11:55	12:00-12:55	1:00-1:55	2:00-2:55	3:00-3:55	4:00-4:45
All	V110	V104	Lunch #1	Lunch #2	V113	V124	V137	All
	V138	V105	V101	V125	V131	V130		
		V106	V126	V150	V151	V133		
	V139 (2 Hours)		V141	V132 (2 Hours)				
	V102 (All Day)			Lunch		V102 (All Day)		
	V103 (All Day)			Lunch		V103 (All Day)		

### General College Courses

Opening	1st Hour	2nd Hour	3rd Hour	4th Hour	5th Hour	6th Hour	7th Hour	Closing
8:30-8:50	9:00-9:55	10:00-10:55	11:00-11:55	12:00-12:55	1:00-1:55	2:00-2:55	3:00-3:55	4:00-4:45
All	GC104	GC106	Lunch #1	Lunch #2	GC110	GC104	GC121	All
	GC106	GC111	GC106	GC106	GC114	GC126	GC127	
	GC122	GC121	GC112	GC122	GC125	GC155	GC128	
	GC130	GC123	GC124	GC131	GC128	GC161	GC145	
	GC137	GC132	GC161	GC133	GC145	GC609	GC150	
	GC165	GC165		GC144	GC620		GC630	
				GC150				
	GC901 (2 Hours)			GC901 (2 Hours)		GC103 (2 Hours)		
	GC902 (2Hours)			GC902 (2 Hours)				
	GC105 (All Day)			Lunch		GC105 (All Day)		
		GC107 (2 Hours)			GC108 (2 Hours)			
		GC135 (2 Hours)				GC135 (2 Hours)		
		GC140 (2 Hours)			GC141 (2 Hours)			
		GC142 (2 Hours)			GC142 (2 Hours)			
					GC666 (2 Hours)			

### College of Council and District Operations

Opening	1st Hour	2nd Hour	3rd Hour	4th Hour	5th Hour	6th Hour	7th Hour	Closing
8:30-8:50	9:00-9:55	10:00-10:55	11:00-11:55	12:00-12:55	1:00-1:55	2:00-2:55	3:00-3:55	4:00-4:45
All			Lunch #1	Lunch #2				All
	CC101 (All Day)			Lunch		CC101 (All Day)		
	CC110 (All Day)			Lunch		CC110 (All Day)		
	CC120 (3 Hours)							

### College of Doctoral Studies

Opening	1st Hour	2nd Hour	3rd Hour	4th Hour	5th Hour	6th Hour	7th Hour	Closing
8:30-8:50	9:00-9:55	10:00-10:55	11:00-11:55	12:00-12:55	1:00-1:55	2:00-2:55	3:00-3:55	4:00-4:45
All			DS500					All

# Northern Star Council

## Pow Wow/University of Scouting

October 27, 2007 8:30am - 5:00pm  
 Park Center High School  
 7300 Brooklyn Boulevard, Brooklyn Park, MN



Name: \_\_\_\_\_

Address: \_\_\_\_\_

City: \_\_\_\_\_ State: \_\_\_\_\_ Zip: \_\_\_\_\_

Day Phone: (\_\_\_\_\_) \_\_\_\_\_ - \_\_\_\_\_ Evening: (\_\_\_\_\_) \_\_\_\_\_ - \_\_\_\_\_

Email Address: \_\_\_\_\_

Unit: \_\_\_\_\_ District: \_\_\_\_\_ Position: \_\_\_\_\_

I have \_\_\_\_\_ course credits from previous University of Scouting (including last year's University of Scouting) that I would like to credit toward earning a degree this year.

### Class Selections:

Please refer to the schedule of classes and enter the appropriate course numbers in the space provided for each period. Please select both a primary and alternate course for each period. The alternate course selection will be assigned ONLY if your primary selection has already been filled. If choosing an all day course, do not choose other classes in other sessions.

Period #	Primary Course	Alternate Course
1		
2		
3 (Lunch #1)		
4 (Lunch #2)		
5		
6		
7		
ALL DAY COURSE		

Please submit the following fees (Lunch is included with Registration):

Registration Received:	By October 8 <sup>th</sup>	By October 28 <sup>th</sup>	At the door	Fees Included
Registration	\$20.00	\$25.00	\$30.00	
University Scholarship Fund (Optional)	\$1.00	\$1.00	\$1.00	
Additional Course Fees	<i>Please see individual courses if applicable</i>			
Additional Course Fees	<i>Please see individual courses if applicable</i>			
<b>Total Amount Enclosed:</b>				\$

Make checks payable to Northern Star Council, BSA. Payment can be received at either service center. If mailing please mail to:

**Northern Star Council, University of Scouting, 5300 Glenwood Avenue, Minneapolis, MN 55422**

**Code: U of Scouting 601/ Pow Wow 600**